

Mehmet Ali Selvet

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EDUCATION

Ostim Technical University
B.S. in Software Engineering

Ankara, Turkiye
2021 - 2026 (Expected)

SKILLS

Programming Languages: Python, Java, Javascript, SQL

Libraries and Tools: FastAPI, Spring Boot, Nodejs, React, Next, MongoDB, Git, Postman

Languages: Turkish (Native), English (Fluent)

WORK EXPERIENCE

Game QA Tester

Gameround, Los Angeles, CA

January 2023 - March 2024

- Conducted thorough testing of pre-release games to detect bugs, performance issues, and areas for potential enhancement.
- Developers received detailed feedback and reports from me, which contributed to the improved quality and user experience of gaming products.
- Gained expertise in QA methodologies, tools, and processes while collaborating with a dynamic international team.

Web Developer

Bilicisoft, Ankara, Turkey

January 2025 - February 2025

- Enhanced the frontend of the [EHOP](#), by addressing missing features and improving overall user experience.
- Incorporated customer feedback to refine and optimize the interface, ensuring better usability.
- Strengthened my expertise in React and JavaScript while collaborating closely with a senior developer to maintain seamless project synchronization.

VOLUNTEER ACTIVITIES

Software and Technology Team Member

Google Developer Group on Ostim, Ankara, Turkiye

September 2024 - Present

- I transferred the trainings given to us by Google Trainers to the members of our school and ensured that they were also informed.
- I created a project team in Google's own competitions and tried to produce solutions.

PROJECTS

- **RoundCall**, This AI-powered platform enhances call center employee training through interactive tests, videos, and customer simulations. It enables trainers to assign tasks, track progress, and provide feedback, optimizing communication skills and efficiency in call centers. The project won first place in the Ostim Technical University Developers Challenge, earning a 60,000 TL prize, demonstrating my expertise in AI integration, real-time evaluation systems, and scalable web development. [Frontend](#), [Backend](#), [Live Demo](#)
- **Soulana**, This blockchain-based Web3 project streamlines donations, offering users tokens and badges while ensuring anonymity and transparent tracking. It won first place in the Ostim Technical University Developers Challenge by Superteam Turkey, showcasing my skills in secure authentication, smart contracts, and user-friendly design within the blockchain ecosystem. [GitHub](#), [Live Demo](#)
- **Restaurant Payment Receipts**, A CLI-based application for managing restaurant payments and generating detailed customer receipts, with the ability to export receipts as PDF for accurate and professional record-keeping. [GitHub](#)